



STEEL CITY PREMIER LEAGUE

RULES

The Steel City Premier League abides by the [FIFA Laws of the Game](#) with any exceptions listed below.

ROSTERS

All rosters comply with US Club Soccer standards. Teams will present US Club sanctioned player cards before each match.

PLAYING FORMATS

U9 5v5 | 4 x 12 minute periods | 2 minute breaks | 1 Official
U10 5v5 | 4 x 12 minute periods | 2 minute breaks | 1 Official
U11 7v7 | 4 x 15 minutes periods | 2 minute breaks | 1 Official
U12 9v9 | 4 x 15 minutes periods | 2 minute breaks | 2 Officials
U13 9v9 | 4 x 17 minutes periods | 2 minute breaks | 2 Officials
U14 11v11 | 2 x 35 minute halves | 5 minute break | 3 Officials

**Referees discretion on added time within a period/game – a total of 5 mins can be added per half.*

- Teams only change sides at halftime
- Halftime/period breaks - to be strictly adhered.
 - 2 minute whistle warning, at 3 mins - if teams aren't on field, clock starts.

SUBSTITUTIONS

- U13 and younger (9v9 games) - There will be one substitution period per quarter. Exceptions will be made for injuries/illness or a special circumstance recognized by a coach or referee.
- U14 (11v11 games) - There will be two substitution periods per half. Exceptions will be made for injuries/illness or a special circumstance recognized by a coach or referee.

POWERPLAY

At any time during a game the goal difference is four or greater, the losing team can put on an extra player play on the field. The extra player can stay on the field as long as the goal difference remains at four or greater. Once the goal difference reduces to three, the extra player must then go off the field.

HEAD INJURIES

Consistent with current standards/CDC concussion protocol - players removed, basic concussion test/eval by coaches. Officials stop the game when a player has a head injury.

No heading at U11 and younger. For any intentional or unintentional head contact with the ball, the referee restarts the ball from where the infraction occurred and rolls the ball back towards the opposing team, ensuring a more controlled restart.

BUILD OUT LINES

5v5 - Half way line

7v7 - Build out line in line line with US Soccer (approximately $\frac{1}{3}$ of the field)

******Once the GK releases the ball, the ball is in play***

YELLOW & RED CARD REPORTING

- All yellow cards for dissent will be reported to the Referee Assignor not PA WEST. Any accumulation of yellow cards for dissent by coaches and players will result in a review by league leadership and could result in game suspension(s).
- All red cards will be reported to the Referee Assignor not PA WEST. All red cards will be reviewed by the Referee Assignor and league leadership to determine if more than a one game suspension is warranted.